SHORTCUTS

◤PIXERA

GLOBAL

`Ctrl` + `Z`	Undo	`Ctrl` + `C`	Copy	`Space`	Toggle transport mode
`Ctrl` + `Shift` + `Z`	Redo	`Ctrl` + `V`	Paste	`Ctrl` + `Tab`	Toggle app mode
Mousewheel	Scroll vertical	`Shift` + Mouse-wheel	Scroll horizontal		
`Alt` (while dragging label)	Change value in finer steps	`Alt` (while dragging scrollbar)	Scroll in finer steps	`End` (during startup)	Prevent loading last project on startup

TIMELINE

`Alt` + `R`	Toggle record mode
`+` `-`	Horizontal zoom
`Ctrl` + Mousewheel	Horizontal zoom
`1`	Reset zoom
`↑` `↓`	Vertical scroll
`Alt` + `↑` `↓`	Vertical scroll finer steps
`Home`	Horizontal scroll to beginning
`End`	Horizontal scroll to end of last clip/cue
`DEL`	Delete selected content
`Ctrl` + `←``↑``→``↓`	Move selected content
`Ctrl` + `Alt` + `←``↑``→``↓`	Move selected content (finer steps)
`R`	Reset selected event to default value
`K`	Toggle cue line height
`J`	Toggle event joint kind
`N`	Create event/clip/cue at nowpointer (depends on selected content)

`I`	Create opacity fade in in selected clips
`O`	Create opacity fade out in selected clips
`Shift` + `I` / `O`	Create opacity fade in/out in selected clips at Nowpointer
`Shift` (while change node height)	Change height of all related nodes
`Shift` (while open/close node)	Open/Close all related nodes
`Shift` (while dragging clip)	Copy clip
`Shift` (while dragging clip border)	Change clip duration while conserving relative event positions
`Shift` (while dragging event)	Move event with locked time or value
`Alt` (while dragging clip/event)	Move clip/event finer steps
DoubleClick	Create layer (mouse under all existing layers), clip (mouse over layer), event (mouse over clip), cue (mouse over cue layer)
`Shift` + DoubleClick	Same as DoubleClick but create at nowpointer instead of at mouse position
`Enter`	Start timecode input
NumPad Numbers	Start timecode input

TIMELINE OR ENGINE (compositing mode)

`←` `→`	Move nowpointer to next frame
`Alt` + `←` `→`	Move nowpointer to next clip border
`Shift` + `←` `→`	Move nowpointer to next snapping coordinate

`S`	Store dominant values
`J`	Toggle selected event curve joint (Line Corner, Bezier Curve, Bezier Corner)
`Esc`	Clear selection and clear dominant values

ENGINE (MAIN/WARP)

`D`	Dive into content compositing or softedge / leave content compositing or softedge
`U`	Camera: reset up
`R`	Reset camera
`Ctrl` + `R` (compositing)	Adopt selected camera orientation in compositing
`G`	Show ground grid
`B`	Toggle bounding box orientation for current selection
`E`	Toggle mesh modifier editing
`DEL`	Delete selected content
`ESC`	Clear selection
`Shift` (while mouse dragging)	Enter/Toggle axis constraints and snapping
`Shift` + `←``↑``→``↓`	Move selected element
`Shift` + `Alt` + `←``↑``→``↓`	Change selected control points

`Ctrl` + `↑``↓`	Increase/decrease control point soft selection radius
`Ctrl` + `0`	Set soft selection radius to 0 (disable soft selection)
`W`	Render wireframe overlay
`Shift` + `0`	Reset selected control points (Shift: Reset all control points) of current modifier
`P`	Toggle softedge placing
`Ctrl` + `Alt` + `A`	Align projectors
`Ctrl` + `9`	On screen statistics
`F5`	Activates all outputs
`Shift` + `ESC`	Deactivates all outputs
`X` (while camera/projector transformation)	Position or look-at point is locked
`Shift` + `Tab`	Toggle selection mode

CAMERA

MiddleButton	Pan
`Alt` + MiddleButton	Orbit
`Ctrl` + `Alt` + Middle Button	Zoom
`Shift` + Mousewheel	Zoom (Shift: finer steps)